



Barrie Bash Rules

1. PWSA rules shall be used except as contradicted by these rules.
2. Teams must register 1 hour prior to their first game. Roster to be submitted at this time. Proof of age must be available upon request.
3. No infield warm-up (skinned area between foul lines.) Teams to be ready to play 15 minutes prior to scheduled start of game.
4. Games are seven innings with no new inning after 1 hour and 20 minutes. In ties, after regulation, the international tie-breaker will take effect immediately. The umpire will be the official time keeper.
5. Home team will be decided by a coin toss at the pre-game meeting with the umpires. In the playoffs, the home team will be the team that finished highest during the preliminary round. The home team keeps the official score, although both teams should concur on the scores submitted to the convenor.
6. NO PROTESTS. THE UMPIRE'S DECISIONS WILL BE FINAL.
7. Batting order. Teams may bat as many Extra Players (EP) as they like. Once set the number of batters in the order in a given game may not change. Teams must begin, continue and end the game with the same number of batters. These batters may be substituted freely on defence, but any offensive change must be in the form of a substitution. Players in the batting order may not be dropped or added, unless a substitute replaced them in the order. Exception, in the case of an injury, which removes a player from the game when no substitute is available; the team may continue the game without penalty as long as they still have nine players in the order. Less than nine will constitute a forfeit as per standard rules.

8. Mercy Rule. If any team is leading any game by 25 or more runs after the 1st inning, 15 or more runs after the 3rd inning, or 10 or more runs after the 5th inning, the game will end in favour of the leading team.
9. If a division has seven teams, each team shall play four preliminary games. The teams placing 1st through 4th will then progress to a single elimination playoff. 1st will play 4th, 2nd will play 3rd with the winner progressing to a final game to determine the winner of the tournament. There will be no third place game. Commemorative shirts will be awarded to the champions and finalists.
10. The tree team division will be a double round robin with the 1st place team being declared champion and the 2nd place team the finalists.
11. Tie-breaking formulas. If three or more teams are tied, and one criteria cannot be used to separate them, for instance, there is no head to head record between two of the teams, the next criteria will apply to all of the teams tied, if one team is eliminated, and two or more are left tied, then they will revert to the top of the list and work back down:
 - a. Head to head record
 - b. Record against common opponents
 - c. Run differential against common opponents. This will be capped at +/- 7 runs per game. Games are over when they are over and no home team will bat in the bottom half of the final inning of a game in which they are leading. Games ending because of time, with the home team winning, and at bat, will revert to the score at the last natural end point, the previous half inning if winning ten, or the scoring of the winning run if scored during the current at bat.
 - d. Runs against versus common opponents
 - e. Run differential against all opponents
 - f. Runs against versus all opponents
 - g. Coin flip
12. The convener reserves the right to amend the tournament format should unforeseen circumstances prevail.